



# SURROGATE LOGSHEET - TOMB OF ANNIHILATION

Record each session of play below. Express downtime totals in daily increments. Record certified and non-certified permanent magic items (all magic items except for potions, scrolls, and some wondrous items).

SURROGATE NAME / RACE / CLASS	SURROGATE FOR (DEAD CHARACTER)	PLAYER NAME

Remember: surrogates are pregenerated characters that cannot take or use feats, cannot multiclass, and must select class options from the Player's Handbook! Additionally, you must check to see if your dead character's soul has been devoured by the Death Curse; each day at dawn (including any downtime days spent) and at the end of each non-DDHC this surrogate participates in, roll a d20. On a 1, the dead character's soul has been devoured and that character is permanently retired from D&D Adventurers League play. A surrogate may spend gold and downtime days just like a regular character, and is bound to the same permanent magic item rules as regular characters.

<b>Adventure Name</b>		<b>Session #</b>	<b>Date</b>	<b>DM Name</b>
Starting XP	Starting Gold	Starting Downtime	Starting Renown	Starting # of Magic Items
XP Earned	Gold +/-	Downtime +/-	Renown Earned	Magic Items +/-
XP Total	Gold Total	Downtime Total	Renown Total	Magic Items Total
Adventure Notes/Downtime Activity _____				
_____				
_____				



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